

Lecture Contact Hours: 24-27; Outside-of-Class Hours: 48-54;
Laboratory Contact Hours: 72-81; Outside-of-Class Hours: 0;
Total Student Learning Hours: 144-162

CUYAMACA COLLEGE COURSE OUTLINE OF RECORD

Art 231 – Figure Drawing II

1.5 hours lecture, 1.5 units
4.5 hours laboratory, 1.5 units
Total units: 3

Catalog Description

This is an intermediate course in drawing the human form that builds on the concepts and skills developed in ART 230. Students will focus on surface anatomy related to the bone and muscle structure of the body, mass, volume, proportion, and experimentation with concepts related to the practice of figure drawing, working from a nude model. Students will explore stylistic analysis and interpretation while developing individual expression and critically examine cultural perspectives on the body to explore the meaning and significance of the human figure in drawing. This course is designed for students majoring in fine art and is also a relevant foundation for those interested in disciplines that use the human form, such as digital art, animation, illustration, and other design fields.

Prerequisite

“C” grade or higher or “Pass” in ART 230 or equivalent

Entrance Skills

Without the following skills, competencies and/or knowledge, students entering this course will be highly unlikely to succeed:

- 1) Accurately represent the human figure utilizing knowledge of the skeletal and muscular anatomy, including major structural landmarks and surface forms, at an introductory level.
- 2) Apply observational techniques, such as sighting and measurement, to achieve correct proportion, scale, and spatial relationships in figure drawings.
- 3) Construct the human figure as a volumetric form in space, demonstrating an introductory understanding of mass, structure, and three-dimensional illusion.
- 4) Render the human form with attention to likeness, balance, weight distribution, and gravity in a variety of poses.
- 5) Use line effectively to describe form, structure, and movement, utilizing techniques such as structural rendering with basic cuboid, cylindrical, and spherical forms, cross-contour, variation of line weight, and economy of mark-making at an introductory level.
- 6) Apply value and light logic to describe form, including the use of shading, cast shadow, and reflected light to create unified tonal studies.
- 7) Apply gesture, movement, and energy in both short-duration and sustained poses.
- 8) Create figure drawings, at an introductory level, that integrate anatomical accuracy with composition, expressive qualities, and individual interpretation.
- 9) Apply a range of drawing media and techniques appropriate to figure drawing at an introductory level.
- 10) Critically analyze and evaluate figure drawings, using appropriate terminology to assess proportion, structure, technique, and expressive intent.

Course Content

- 1) Application of intermediate figure drawing vocabulary in discussions, critiques, and written analysis
- 2) Continued professional etiquette and ethical practices in working with live models, including increased independence and studio responsibility.

- 3) Intermediate study of the surface anatomy of the human figure, such as refined analysis of skeletal structure, muscle groups, and anatomical accuracy in complex poses.

Course Objectives

Students will be able to:

- 1) Apply understanding of the human figure as it occupies pictorial space, including the application of observation, sighting, and measurement to achieve proportion, scale, and spatial relationships.
- 2) Analyze and apply scale, proportion, and compositional strategies to create dynamic and unified figure drawings.
- 3) Examine and apply knowledge of skeletal and muscular systems, including anatomical structure and movement, to refine accuracy and articulation of the human form.
- 4) Interpret and represent the mood, gesture, and expressive qualities of a model's pose through both short and sustained observational studies.
- 5) Employ line, value, and color relationships to define form, such as contour, light logic, and the use of value range to describe mass and volume.
- 6) Develop and apply intermediate gestural strategies, such as sequential movement studies and varied pose durations to capture energy, fluidity, and structure.
- 7) Compose complex spatial relationships within the picture plane, including the integration of figure, ground, and environment.
- 8) Create intermediate-level figure drawings that demonstrate anatomical accuracy, technical refinement, and the integration of personal expression, content, and meaning.
- 9) Analyze and critique figurative artwork, such as peer work and historical and contemporary examples, using appropriate language and critical frameworks.
- 10) Evaluate personal progress through art practices, such as revision, iteration, and the development of a cohesive body of work.

Method of Evaluation

A grading system will be established by the instructor and implemented uniformly. Grades will be based on demonstrated proficiency in subject matter determined by multiple measurements for evaluation, one of which must be essay exams, skills demonstration or, where appropriate, the symbol system.

- 1) Studio demonstrations, exams and/or quizzes that measure students' ability to apply figure-drawing concepts to the creative drawing process.
- 2) Completed drawing projects that demonstrate students' ability to apply figure drawing techniques and strategies to the creative drawing process.

Special Materials Required of Student

Drawing pencils, sketchbook, drawing board, charcoal, conté crayon, pastel, India ink, pen, brush, erasers, ruler, drawing papers (newsprint, white and colored drawing papers, such as Arches Hot Press)

Minimum Instructional Facilities

- 1) Smart classroom studio with drawing tables, easels, storage space
- 2) Wall space for hanging and critiquing artwork
- 3) Adequate lighting including overhead lights, natural lights, adjustable lamps
- 4) Sinks with hot and cold water as well as traps
- 5) Audiovisual: digital video projector, computer, screen

Method of Instruction

- 1) Lecture
- 2) Laboratory demonstration
- 3) Field trips
- 4) Group discussion and activities
- 5) Individual and group critiques

Out-of-Class Assignments

- 1) **Readings:** lecture notes, course materials, textbook chapters, articles, books, essays, manuals, and content on websites.
- 2) **Writing:** discussions, reflections, assignment drafts in sketchbooks, project outlines, presentations, and content for projects.
- 3) **Other:** field exercises including visits to historic sites and museums, a portfolio of artworks, exercises, and projects.

Texts and References

Required (representative example):

- 1) Hampton, M. *Gesture Drawing: Dynamic Movement and Form*. Rocky Nook. 2024.
- 2) Hampton, M. *Figure Drawing: Design and Invention*. Self-Published (Kindle Version), 2022.

Supplemental (representative examples):

- a. Loomis, Andrew. *Figure Drawing for All It's Worth*. Titan, 2011.
- b. Winslow, Valerie. *Classic Human Anatomy in Motion: The Artist's Guide to the Dynamics of Figure Drawing*. Potter/TenSpeed/Harmony, 2015.

Exit Skills

Students having successfully completed this course exit with the following skills, competencies and/or knowledge:

- 1) Accurately render the human figure with an intermediate level of anatomical understanding, including skeletal structure, muscle groups, and their relationship to movement and surface form.
- 2) Apply observational techniques, including sighting and measurement, to achieve refined proportion, scale, and spatial relationships.
- 3) Construct the human figure as a volumetric form in space, demonstrating control of mass, structure, and three-dimensional illusion at an intermediate level.
- 4) Represent the live human figure with attention to likeness, balance, weight distribution, and the effects of gravity in varied dynamic poses at an intermediate level.
- 5) Use line, value, and color effectively at an intermediate level to describe form, including contour, cross-contour, light logic, and a controlled range of tonal and color relationships, while demonstrating proficiency with a variety of drawing media and selecting materials and scale appropriate to conceptual and technical goals.
- 6) Apply gesture, movement, and energy through both short-duration and sustained figure studies, including sequential and repeated poses.
- 7) Create figure drawings that integrate anatomical accuracy, compositional structure, and personal expression, including conveying mood, narrative, or conceptual intent.
- 8) Compose complex figure drawings that effectively integrate figure, ground, and spatial depth within the picture plane.
- 9) Produce a cohesive body of work or series that reflects intermediate-level development, technical refinement, and emerging individual artistic direction.
- 10) Critically analyze and evaluate figure drawings, including their own and others', using appropriate visual language to assess structure, technique, and expressive qualities, while demonstrating disciplined studio practice through revision, iteration, and sustained engagement with the figure as subject matter.

Student Learning Outcomes

Upon successful completion of this course, students will be able to:

- 1) Create figure drawings that demonstrate and apply both the principles of design and the elements of art at a basic to intermediate level.
- 2) Articulate complex relationships between major works or significant individuals in art, from various historical periods, and their cultural, historical, and economic contexts.
- 3) Evaluate and critically analyze works of art in individual and peer-to-peer settings.