

Lecture Contact Hours: 32-36; Outside-of-Class Hours: 64-72;
Laboratory Contact Hours: 64-72; Outside-of-Class Hours: 0;
Total Student Learning Hours: 160-180

CUYAMACA COLLEGE
COURSE OUTLINE OF RECORD

Art 230 – Figure Drawing I

2 hours lecture, 2 units
4 hours laboratory, 1 unit
Total units: 3

Catalog Description

Utilizes the skills and concepts developed in ART 124 to address the drawing of the nude human figure. Students will learn how articulation, standard proportion, bones and muscles influence the rendering of the human form. Drawing will be done from live models with studio lighting. Emphasis is on representational drawing with line and value. This course is important for anyone dealing with the human figure, i.e., drawing, painting, sculpture, photography, illustration, graphic design, fashion design, etc.

Prerequisite

“C” grade or higher or “Pass” in ART 124 or equivalent

Entrance Skills

Without the following skills, competencies and/or knowledge, students entering this course will be highly unlikely to succeed:

- 1) Analyze how the artist uses light and shadow to create depth of space by studying major works of art.
- 2) Describe the use of composition in major pieces of art and how it contributes to perception.
- 3) Explore conceptual and cultural developments to encourage independent and critical aesthetic perspectives.
- 4) Practice observational drawing skills and techniques (hand-eye coordination, sight-measuring, value application, correct proportion).
- 5) Analyze and apply spatial relationships and fundamentals of composition to drawings.
- 6) Experiment with and implement various drawing media such as pencil, charcoal, conté crayon and ink.
- 7) Create drawings that demonstrate control, insight and individual expression to visually communicate ideas.
- 8) Apply formal art vocabulary to evaluate and critique the artwork of peers in a constructive and insightful manner.
- 9) Mat artwork for professional presentation.

Course Content

- 1) Utilizes the skills and concepts developed in ART 124 to address drawing of the nude human figure
- 2) The influence of articulation, standard proportion, bones and muscles on rendering of the human form
- 3) Drawing the human figure from live models with studio lighting
- 4) Emphasis on representational drawing with line and value
- 5) Formal etiquette between artist and model

Course Objectives

Students will be able to:

- 1) Apply the principles of design (harmony, variety, balance, movement, proportion) to draw the human figure in the realistic and representational modes.
- 2) Discuss a series of their original human figure drawings, using the appropriate vocabulary of art.
- 3) Apply the formal etiquette used between artist and model when creating figure drawings.
- 4) Apply standard human proportion to left and right brain figure drawing.
- 5) Identify the influence the human skeleton has on figure drawing.
- 6) Identify the influence muscles have on figure drawing.
- 7) Analyze the works of a well-known painter and the effect the paint media has on the artist's style.
- 8) Apply right and left brain drawing systems to drawing the human form.
- 9) Apply lines, positive shapes, negative spaces, and textures to figure drawing.
- 10) Apply foreshortening and modeling to figure drawing.

Method of Evaluation

A grading system will be established by the instructor and implemented uniformly. Grades will be based on demonstrated proficiency in subject matter determined by multiple measurements for evaluation, one of which must be essay exams, skills demonstration or, where appropriate, the symbol system.

- 1) Studio demonstrations, exams, and/or quizzes that measure student's ability to apply figure-drawing concepts to the creative drawing process.
- 2) Completed drawing projects that demonstrate the students' ability to apply figure drawing techniques and strategies to the creative drawing process.

Special Materials Required of Student

Electronic storage media, drawing pencils, sketchbook, drawing board, charcoal, conté crayon, pastel, India ink, pen, brush, erasers, ruler, mat board, drawing papers (newsprint, colored drawing papers, Arches Hot Press)

Minimum Instructional Facilities

- 1) Smart classroom studio with drawing tables, easels, storage space
- 2) Wall space for hanging and critiquing artwork
- 3) Adequate lighting including overhead lights, natural lights, adjustable lamps
- 4) Sinks with hot and cold water as well as traps
- 5) Audiovisual: digital video projector, computer, opaque and slide projector, screen
- 6) Access to professional mat cutting device (Logan)

Method of Instruction

- 1) Lecture
- 2) Laboratory demonstration
- 3) Field trips
- 4) Group discussion and activities
- 5) Individual and group critiques

Out-of-Class Assignments

- 1) Readings
- 2) Writing reports and/or journaling
- 3) Collect reference materials and/or other information as assigned
- 4) Research themes and concepts as assigned
- 5) Computer searches
- 6) Complete drawings as assigned
- 7) Museum or gallery visits

Texts and References

- 1) Required (representative example): Hampton, M. *Figure Drawing: Design and Invention*. Self-Published (Kindle Version), 2022.
- 2) Supplemental (representative examples):
 - a. Loomis, Andrew. *Figure Drawing for All It's Worth*. Titan, 2011.
 - b. Winslow, Valerie. *Classic Human Anatomy in Motion: The Artist's Guide to the Dynamics of Figure Drawing*. Potter/TenSpeed/Harmony, 2015.

Exit Skills

Students having successfully completed this course exit with the following skills, competencies and/or knowledge:

- 1) Apply the principles of design (harmony, variety, balance, movement, proportion) to draw the human figure in the realistic and representational modes.
- 2) Discuss a series of their original human figure drawings, using the appropriate vocabulary of art.
- 3) Apply the formal etiquette used between artist and model when creating figure drawings.
- 4) Apply standard human proportion to left and right brain figure drawing.
- 5) Identify the influence the human skeleton has on figure drawing.
- 6) Identify the influence muscles have on figure drawing.
- 7) Analyze the works of a well-known painter and the effect the paint media has on the artist's style.
- 8) Apply right and left brain drawing systems to drawing the human form.
- 9) Apply lines, positive shapes, negative spaces, and textures to figure drawing.
- 10) Apply foreshortening and modeling to figure drawing.

Student Learning Outcomes

Upon successful completion of this course, students will be able to:

- 1) Create figure drawings that demonstrate and apply both the principles of design and the elements of art.
- 2) Articulate complex relationships between major works or significant individuals in art, from various historical periods, and their cultural, historical, and economic contexts.
- 3) Evaluate and critically analyze works of art in individual and peer-to-peer settings.