Curriculum Committee Approval: 10/01/2024

Lecture Contact Hours: 32-36; Outside-of-Class Hours: 64-72; Laboratory Contact Hours: 64-72; Outside-of-Class Hours: 0;

Total Student Learning Hours: 160-180

# CUYAMACA COLLEGE COURSE OUTLINE OF RECORD

## Art 233 - Figure Drawing IV

2 hours lecture, 2 units 4 hours laboratory, 1 unit

Total units: 3

# **Catalog Description**

Focuses on figurative artwork that develops a personal theme or statement. Students will be asked to explore several advanced compositional devices while pursuing their themes. This class emphasizes portfolio preparation.

## Prerequisite

"C" grade or higher or "Pass" in ART 232 or equivalent

#### **Entrance Skills**

Without the following skills, competencies and/or knowledge, students entering this course will be highly unlikely to succeed:

- 1) Discuss a series of their original human figure drawings, using the appropriate art vocabulary, at a level of increasing proficiency.
- 2) Apply the principles of design (harmony, variety, balance, movement, proportion) to draw the human figure in the realistic and representational modes at a level of proficiency.
- 3) Plan and create figure drawings that reflect complex ideas, such as distortion, color theory, arbitrary color, scale, expressive content, and real versus virtual.
- 4) Demonstrate in their original figure drawings a personal style and increasing proficiency in communicating an idea, theme, or emotion.
- 5) Draw the human form with an increasingly proficient use of line, modeling, color rendering, and drawing techniques.
- 6) Draw the human form with an increasingly proficient application of knowledge of human anatomy.
- 7) Identify and apply lighting strategies used in figure drawing.
- 8) Analyze their figure drawings as to personal direction and style.
- 9) Portfolios of their original figure drawings.

## **Course Content**

- 1) A continuation and expansion of the skills and concepts developed in ART 232 (Figure Drawing III) to address drawing of the nude human figure
- 2) Figurative artwork that develops a personal theme or statement
- 3) Exploration of several advanced compositional devices while pursuing a personal theme
- 4) Emphasis on portfolio preparation

## **Course Objectives**

Students will be able to:

- 1) Discuss a series of their original human figure drawings, using the appropriate art vocabulary, at the advanced level.
- 2) Apply the principles of design (harmony, variety, balance, movement, proportion) to draw the human figure in the realistic and representational modes at an advanced level of proficiency.
- 3) Plan and create figure drawings that reflect complex ideas, such as distortion, color theory, arbitrary color, scale, expressive content, and real versus virtual at a proficient level.

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4) Demonstrate in their original figure drawings a personal style and advanced proficiency in communicating an idea, theme, or emotion.

- 5) Draw the human form with an advanced level of proficient use of line, modeling, color rendering, and drawing techniques.
- 6) Draw the human form with an advanced level of proficient application of knowledge of human anatomy.
- 7) Identify and apply lighting strategies used in figure drawing at an advanced level.
- 8) Analyze their figure drawings as to personal direction and style with an advanced level of proficiency.
- 9) Prepare a portfolio of their original figure drawings for a variety of purposes such as admission to a four-year college or graduate school, exhibition, job application, and personal collection.

#### Method of Evaluation

A grading system will be established by the instructor and implemented uniformly. Grades will be based on demonstrated proficiency in subject matter determined by multiple measurements for evaluation, one of which must be essay exams, skills demonstration or, where appropriate, the symbol system.

- 1) Studio demonstrations and/or exams and/or quizzes that measure students' ability to apply figure-drawing concepts to the creative drawing process.
- 2) Completed drawing projects that demonstrate students' ability to apply figure drawing techniques and strategies to the creative drawing process.

## **Special Materials Required of Student**

Electronic storage media, drawing pencils, sketchbook, drawing board, charcoal, conté crayon, pastel, India ink, pen, brush, erasers, ruler, mat board, drawing papers (newsprint, colored drawing papers, Arches Hot Press)

#### **Minimum Instructional Facilities**

- 1) Smart classroom studio with drawing tables, easels, storage space
- 2) Audiovisual: opaque and slide projector, screen
- 3) Wall space for hanging and critiquing artwork
- 4) Adequate lighting including overhead lights, natural lights, adjustable lamps
- 5) Sinks with hot and cold water as well as traps
- 6) Access to professional mat cutting device (Logan)

## Method of Instruction

- 1) Lecture
- 2) Laboratory demonstration
- 3) Field trips
- 4) Group discussion and activities
- 5) Individual and group critiques

## **Out-of-Class Assignments**

- 1) Readings
- 2) Writing reports and/or journaling
- 3) Collect reference and art materials
- 4) Research themes and concepts pertaining to specific assignments
- 5) Computer searches and/or gallery museum visits

### **Texts and References**

- 1) Required (representative example): Hampton, M. *Figure Drawing: Design and Invention*. Self-Published (Kindle Version), 2022.
- 2) Supplemental (representative examples):
  - a. Loomis, Andrew. Figure Drawing for All It's Worth. Titan, 2011

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b. Winslow, Valerie. *Classic Human Anatomy in Motion: The Artist's Guide to the Dynamics of Figure Drawing*. Potter/TenSpeed/Harmony, 2015.

# **Student Learning Outcomes**

Upon successful completion of this course, students will be able to:

- 1) Create figure drawings that demonstrate and apply both the principles of design and the elements of art at an advanced level.
- 2) Articulate complex relationships between major works or significant individuals in art, from various historical periods, and their cultural, historical, and economic contexts.
- 3) Evaluate and critically analyze works of art in individual and peer-to-peer settings.